

Flexible Multiple Description Coding of Audio

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FlexCode Public Seminar
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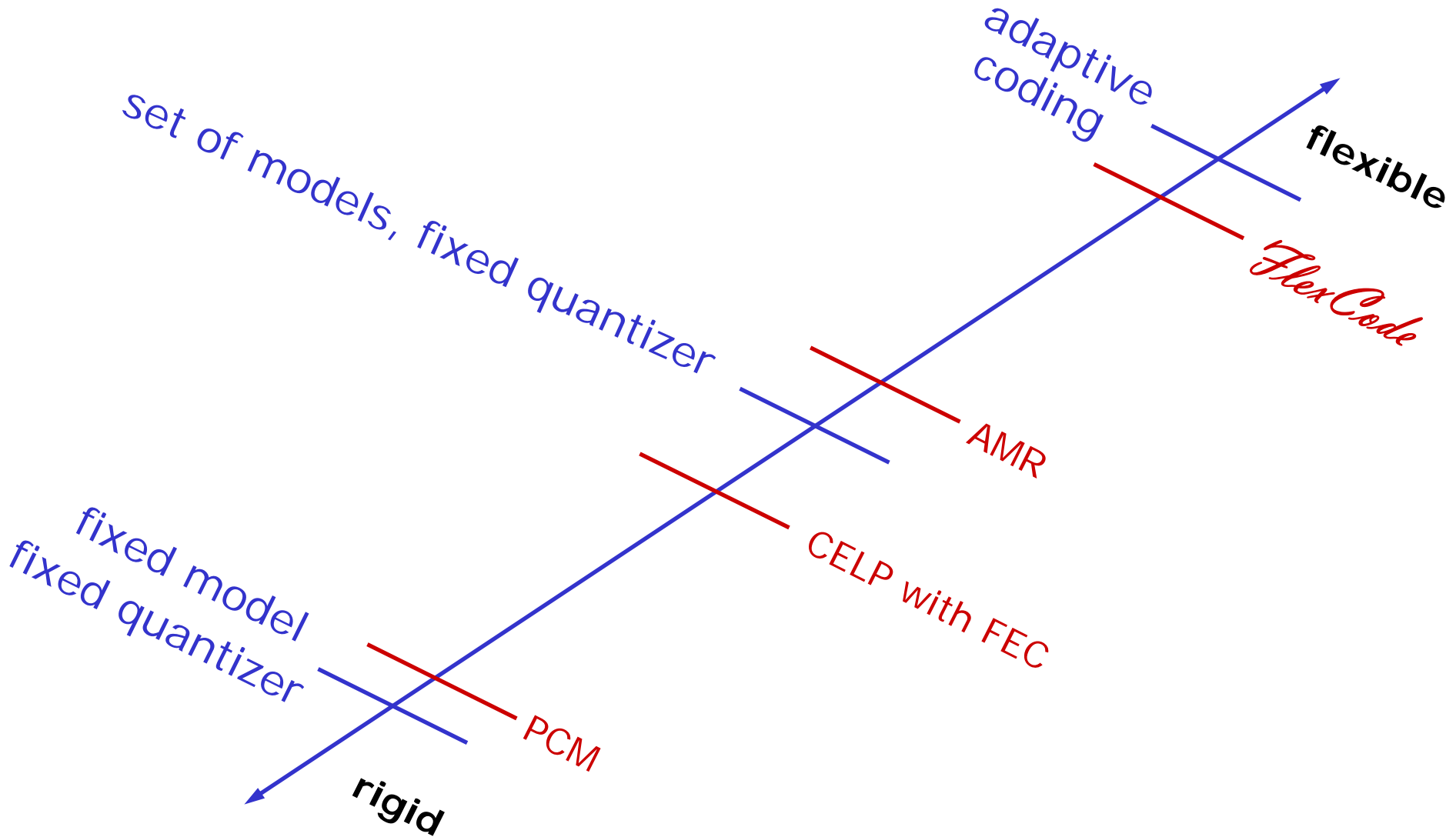
FlexCode

- Flexible Audio Coder
- Multiple Description Coding (MDC) in a Nutshell
- Application to Audio Coding
- Conclusions

- Networks:
 - Heterogeneity increasing
 - Inherent variability (mobile users)
 - Layered structure well established (>20 years of OSI)
- Coders:
 - Designed for a specific environment
 - Inflexible schemes involved (trained codebooks, FEC...)
 - Feedback information underutilized

Adaptation and Coding

FlexCode



- Tools
 - models of source, channel, receiver
 - high-rate quantization theory
 - multiple-description coding (MDC)
 - iterative source-channel decoding
 - distortion measures using the sensitivity matrix

- Flexible Audio Coder
- Multiple-Description Coding (MDC) in a Nutshell
 - Problem Statement
 - Notion of Multiple Descriptions
 - Illustrative Example
- Application to Audio Coding
- Conclusions

- Goal:
 - robust transmission of audio stream over network with packet erasures
- Problem:
 - combating packet losses
- Solution:
 - robustness via redundancy
- Design trade-off:
 - bit-rate vs. quality

- FEC can provide optimal performance, when
 - entropy rate of the source $<$ channel capacity
 - no constraints on delay and complexity
 - system is time-invariant

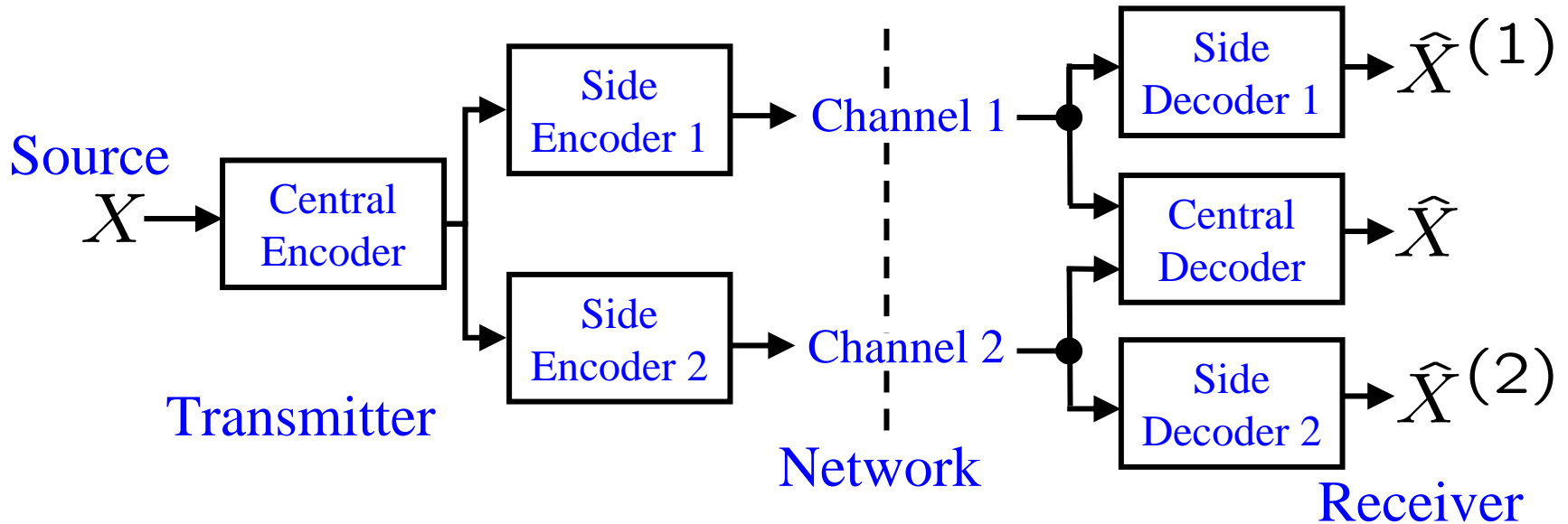
Context: **separate source and channel coding**

- Typical case:
 - real-time constraint: finite delay, reasonable complexity
 - feedback: packet-loss rate estimate available

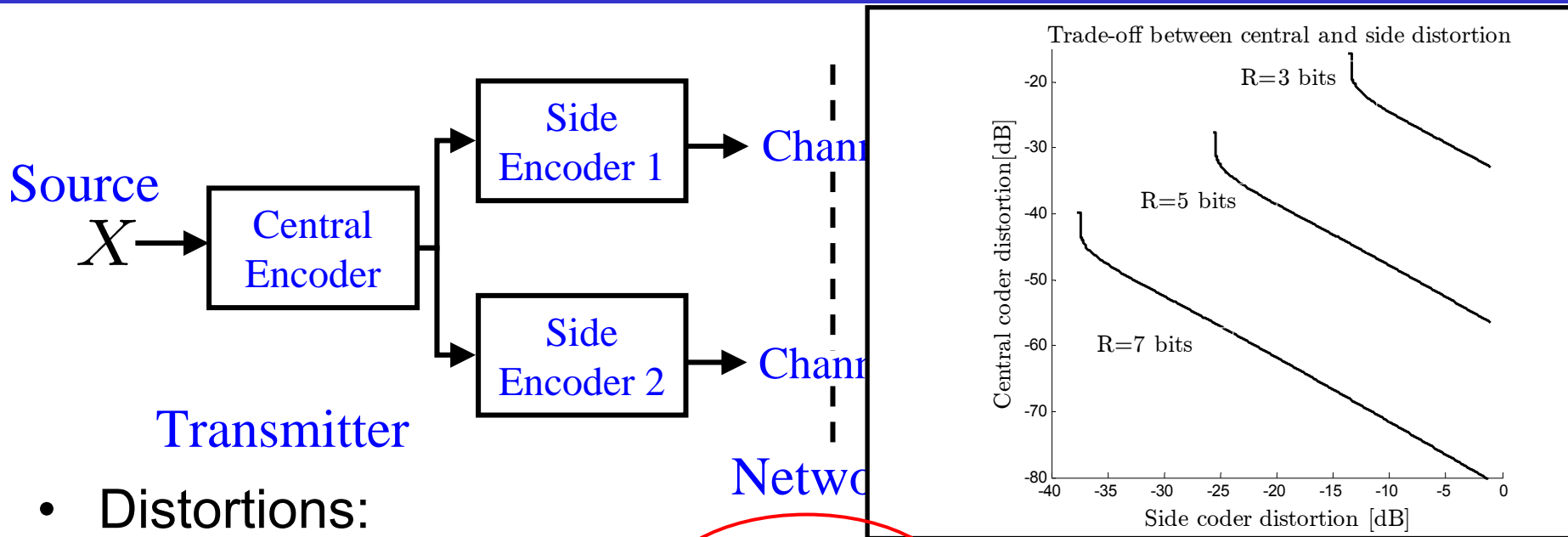
- **An alternative to FEC is needed!**

Context: **joint source-channel coding**

- Goal:
 - combating packet losses
 - Constraints & Requirements:
 - finite (low) delay required
 - reasonable complexity
 - scalable in rate
 - scalable in redundancy
- } FlexCode
- Means to achieve the goal:
 - diversity of the network
 - source coding techniques
 - perception: *graceful decay of quality can be accepted*



- Create multiple descriptions of a single source
 - each description can reconstruct the source
 - the quality *gradually* improves with increasing number of received descriptions.
- Exploit network diversity
 - use setup that guarantees *independent losses of descriptions*



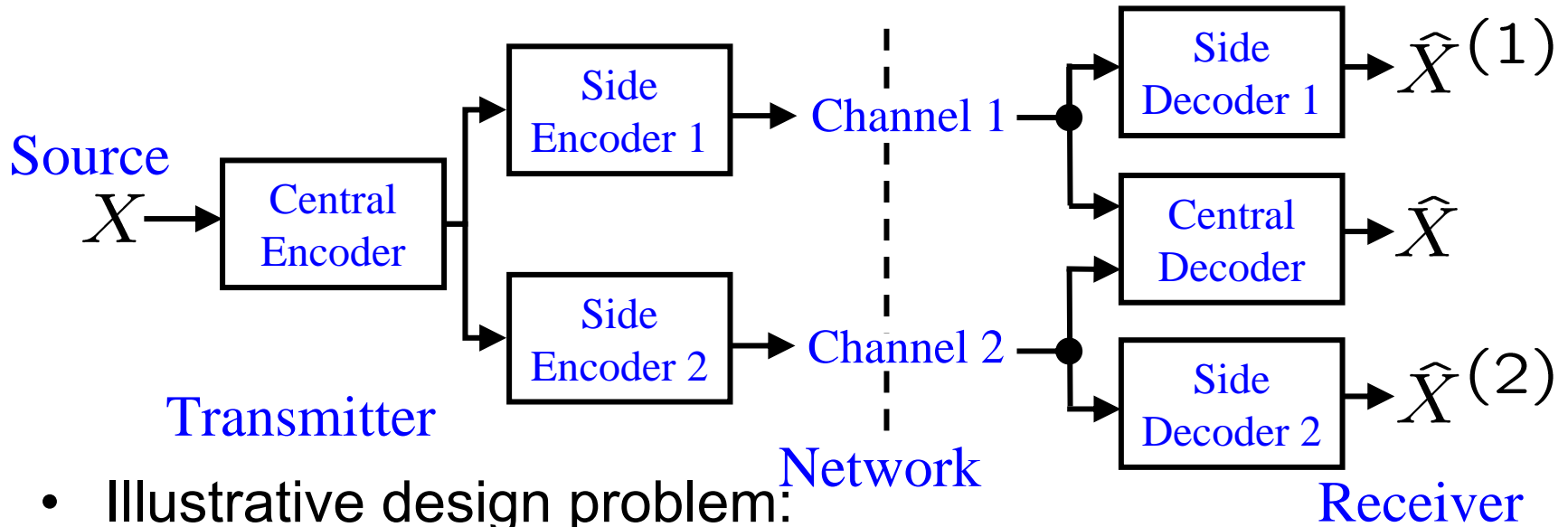
- Distortions:

- central distortion (MSE) $D_C(R_1, R_2) = \mathbf{E}\{(X - \hat{X})^2\}$ **trade-off**
- side distortions (MSE) $D_S^{(j)}(R_j) = \mathbf{E}\{(X - \hat{X}^{(j)})^2\}, j = 1, 2$

- Constraints and channel properties:

- fixed rate (constrained resolution) or fixed average rate (constrained entropy)

$$R_T = R_1 + R_2$$
- probabilities of description erasure p_1 and p_2



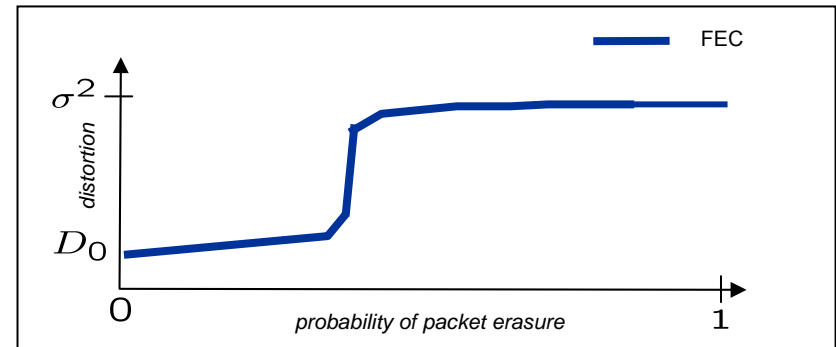
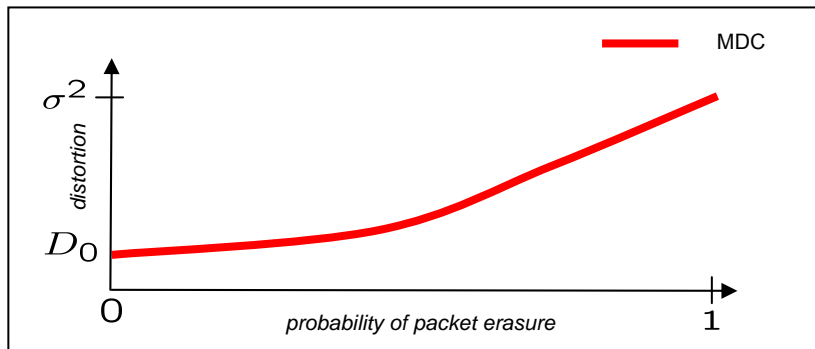
- Illustrative design problem:
 - Assume symmetrical case (most relevant), i.e.
 $p_1 = p_2 = p, R_1 = R_2 = R \Rightarrow D_S^{(1)}(R_1) = D_S^{(2)}(R_2) = D_S(R)$
 - Define total distortion (for simplicity assuming a scalar case)

$$D_T = (1 - p)^2 D_C(R) + 2p(1 - p) D_S(R) + p^2 \sigma^2$$
 - Formulate optimization problem

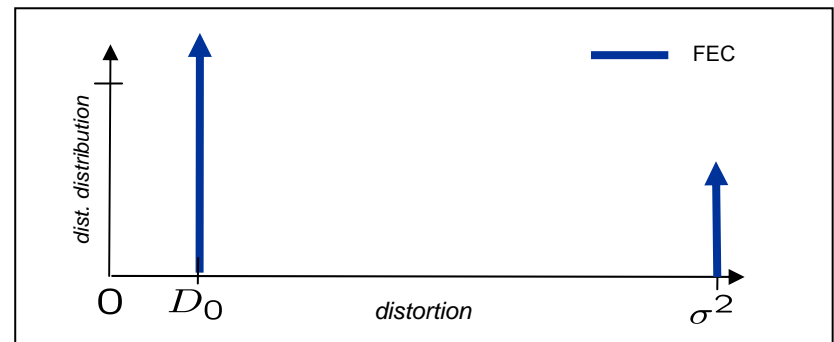
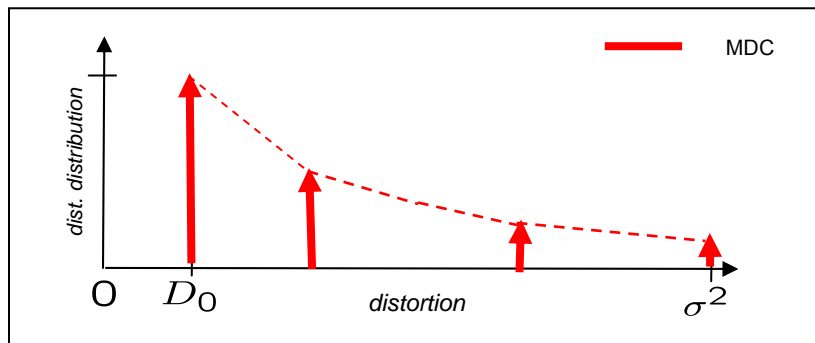
$$\min D_T \text{ subject to } R = R^* \text{ given } p$$

- Performance & properties

- graceful (MDC) vs. fall-off-the-cliff (FEC) quality degradation



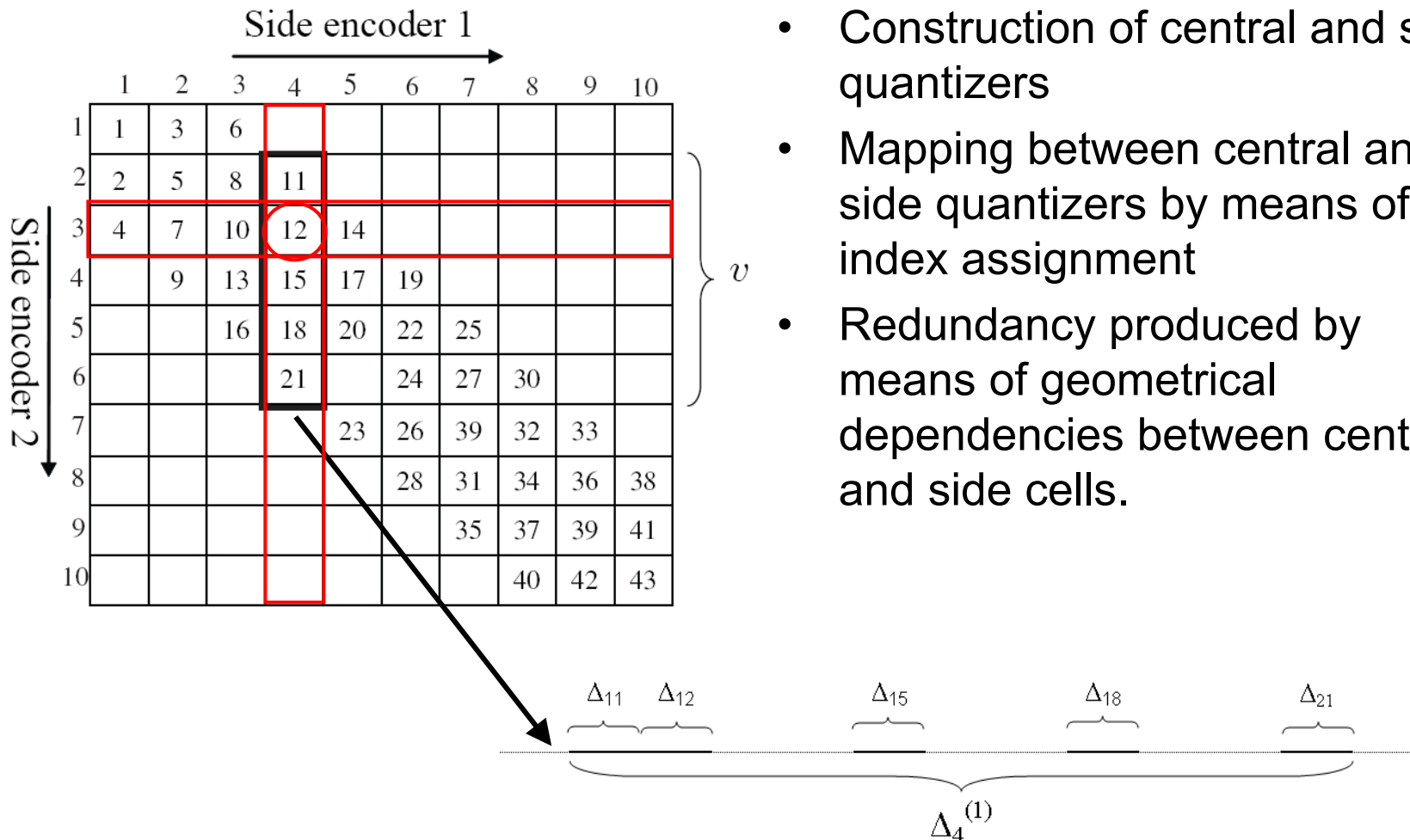
- multi-level distortion distribution vs. two-level distortion distribution



Context: joint source-channel coding

separate source and channel coding

- Quantization-based scalar MDC [Vaishampayan93,...]



- Construction of central and side quantizers
- Mapping between central and side quantizers by means of index assignment
- Redundancy produced by means of geometrical dependencies between central and side cells.

- Scalable scalar MDC (two-channel case)
 - uses predefined index assignment algorithms
 - quantizers are *designed analytically* for CE and CR cases
 - low complexity
- Lattice-based scalable scalar MDC (k-channel case)
 - index assignment found by means of geometrical construction of lattices
 - *analytical design* for both cases (CE and CR)
 - low complexity
- Rate allocation schemes obtained *analytically*

- Scalability of FlexCode MDC:
 - Scalability of redundancy:
 - » optimal redundancy designed analytically (no training)
 - Scalability of rate:
 - » quantizers designed analytically (no training, no iterative procedures)
 - » no need to store the codebooks
- Example of scalability (scalar, two-channel MDC)
 - Published work:

Janusz Klejsa, Marcin Kuropatwinski, and W. Bastiaan Kleijn, “**Adaptive resolution-constrained scalar multiple-description coding**,” in Proceedings IEEE International Conference on Acoustics, Speech, and Signal Processing, Mar. 2008, pp. 2945-2948.

- Total distortion

$$D_{total} = (1 - p)^2 D_0 + 2(1 - p)pD_s + p^2 \sigma^2$$

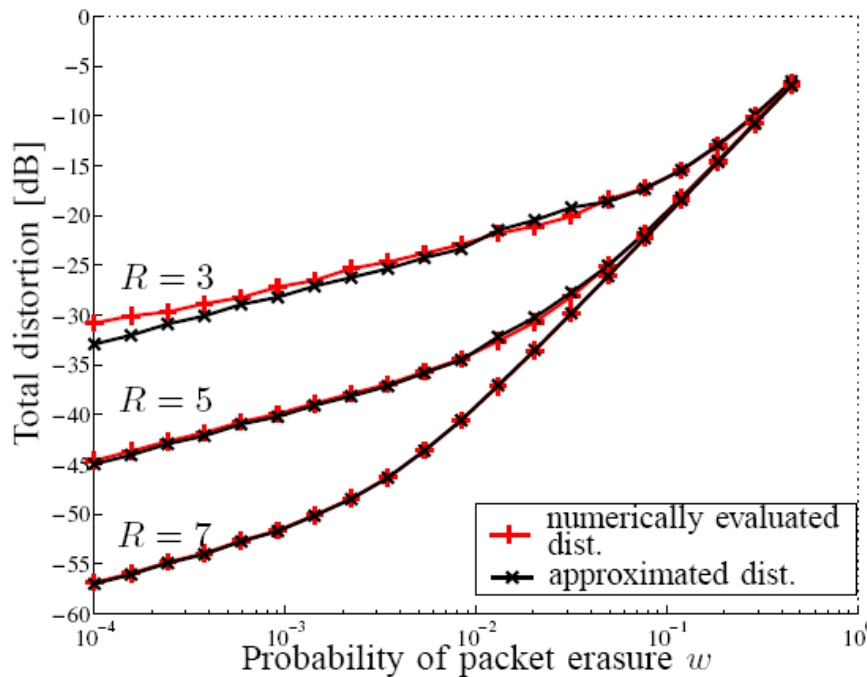
- Design problems:
 - minimize D_{total} subject to constrained average bit-rate (entropy, CE)
 - minimize D_{total} subject to constrained bit-rate (resolution, CR)
- What can be designed?
 - Central and side quantizers
 - Index assignment matrix (index assignment algorithm, redundancy – related to number of diagonals ν)
- Goals:
 - Analytical formulas to design the quantizers
 - Analytical formulas to compute the optimal redundancy (or ν)

- Optimal redundancy minimizes the total distortion

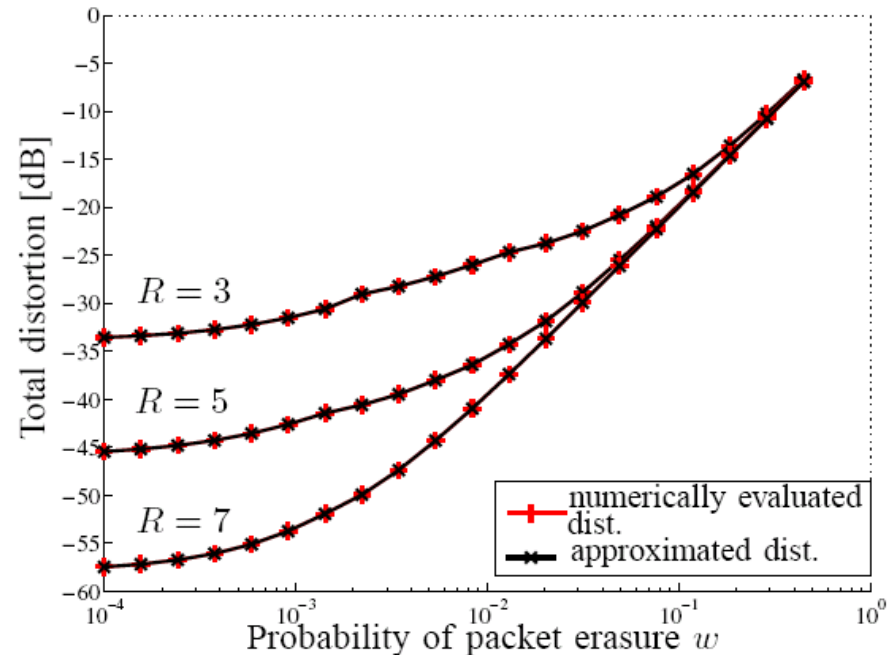
$$D_{total}(R, v) = (1-p)^2 D_C(R, v) + 2(1-p)p D_S(R, v) + p^2 \sigma^2$$

- Key point: find $D_C(R, v)$ and $D_S(R, v)$
- Solution:
 - high-rate quantization theory
 - analyzing geometry of the side quantization cell
 - parameterization of index assignment algorithms
- Result:
 - analytical expression for the total distortion parameterized in terms of redundancy
 - Analytical optimization of the redundancy
 - Optimal scaling of the quantizers

- Adaptive quantization scheme (scalable rate&redundancy)



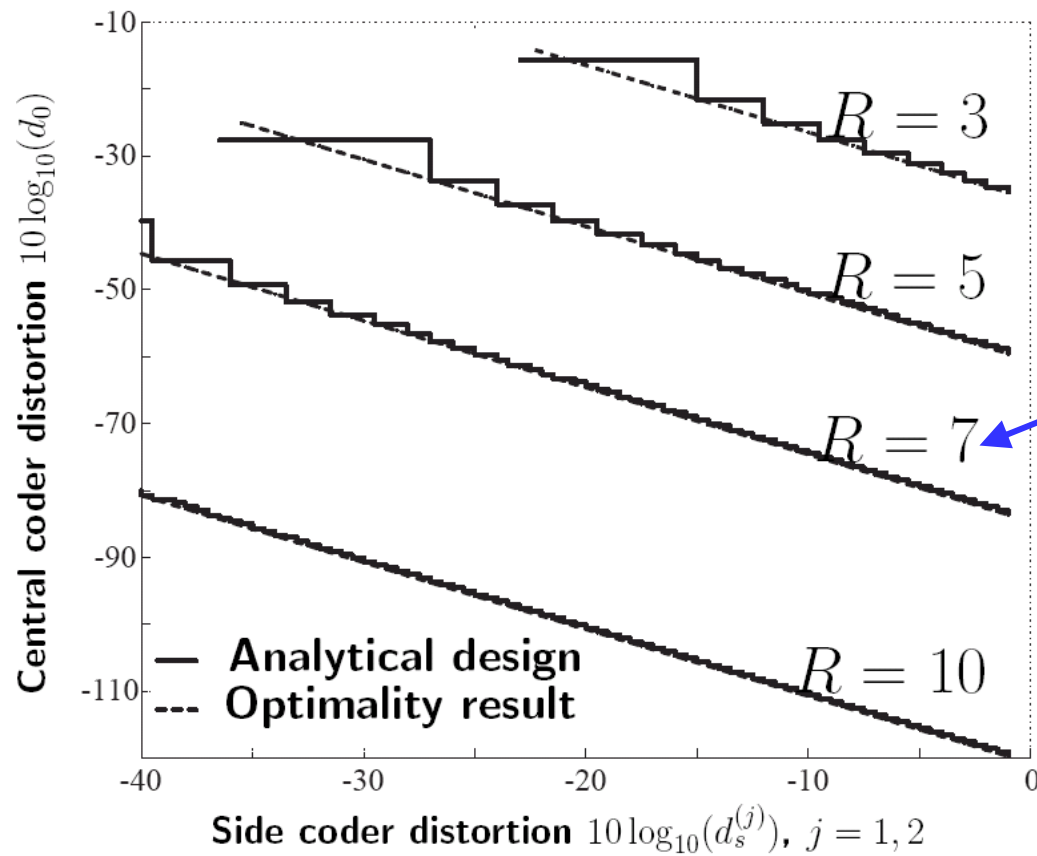
Resolution constrained case



Entropy constrained case

Flexibility in terms of channel properties

- Adaptive quantization scheme (scalable rate&redundancy)



trade-off between central and side distortion can be optimized

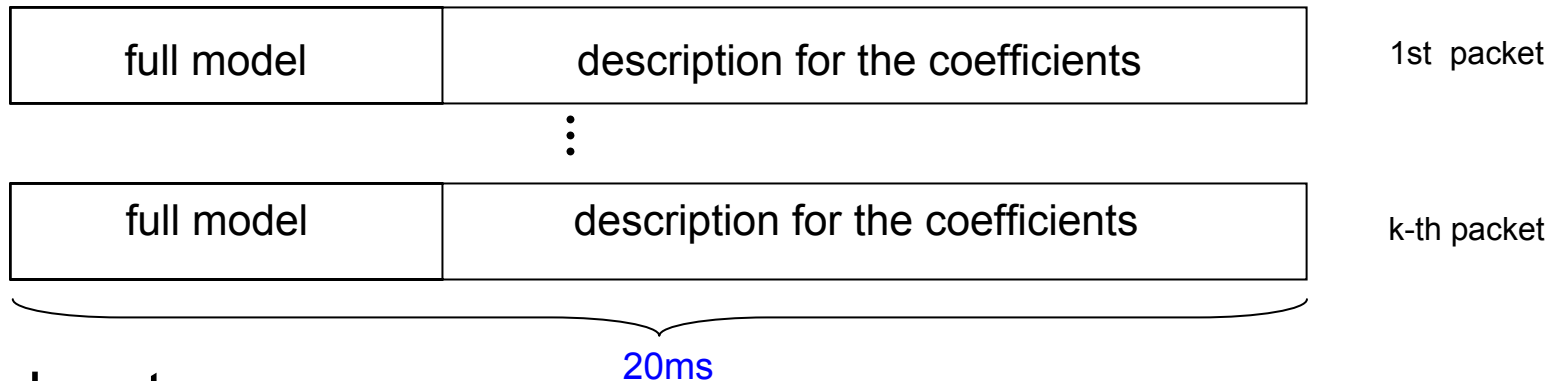
- FlexCode Project
- Multiple Description Coding (MDC) in a Nutshell
- Application to Audio Coding
 - Flexible Audio Coder
 - Exemplar Scenario
 - Optimal Rate Allocation
- Conclusions

- Source modeling and High-rate theory:
 - computable codebooks
 - scalable quantizers (inc. MDC) (CE, CR)
 - perceptual model derived from the signal model
- AR and transform modeling converged
 - KLT-based coder: transform derived from the model
 - quantization in the weighted domain
- Model and transform coefficients need to be transmitted
 - How to allocate the rate between model and signal?
 - Published work:

W. Bastiaan Kleijn, and Alexey Ozerov, "Rate distribution between model and signal," In IEEE Worksh. on Apps. of Signal Processing to Audio and Acoustics (WASPAA), Mohonk, NY, Oct. 2007, pp. 243-246.

- Application of MDC
 - Transform coefficients
 - Major part of the bit-stream
 - Multi-level quality works fine with transform coefficients
 - Reverse water-filling appears naturally
 - Model parameters?
 - Problems:
 - Mismatch between encoder and decoder
 - Is a degraded quality of the model acceptable?
 - May result in unreasonable complexity of the coder
 - Rate spent on the model is low.
- Is it worth to consider MDC there?


- Each description contains full information about the model, k descriptions are created.




- Disadvantages:
 - leads to large rate overhead (for large k)
- Advantages
 - Descriptions equally important (symmetrical balanced case);
 - Any subset of descriptions may be used for reconstruction;
 - In practice k is always low (\approx two) \Rightarrow the rate overhead acceptable
 - MDC does not introduce additional delay.

- Setup:
 - a symmetrical, EC, two-channel MDC used for transform coefficients / signal
 - a model must be always received to decode the signal
- Rate spent for the description:

$$L_{X|\Theta} = -E\{\log(f_{X|\Theta}(X|\theta(X)))V\}$$

Side cell volume 
- Optimal criterion for selecting the model:

$$\hat{\theta} = \arg \max_{\theta} f_{X|\Theta}(x|\theta(x))$$

Quantized model 
- Rate spent for the model

$$L_{\bar{\Theta}} = -E\{\log(f_{\bar{\Theta}}(\bar{\theta}(X)))\}$$
- What is the optimal rate allocation between the model and the descriptions?

- Optimal rate for the model minimizes total rate required to transmit the signal at certain distortion

$$L_X = \underbrace{-kE}_{\text{total rate}} \left\{ \underbrace{\log(f_{\bar{\Theta}}(\bar{\Theta}(X)))}_{\text{no. of descriptions}} + \underbrace{\log(f_{X|\bar{\Theta}}(X|\theta(X)))}_{\text{model rate}} \right\} \underbrace{V}_{\text{rate per description}}$$

$$V = f(\text{Distortion}, \text{Redundancy}, \text{Cell Geometry})$$

- Model selection and signal quantization **decoupled by the index of resolvability**

$$L_X = -kE \left\{ \log(f_{\bar{\Theta}}(\bar{\Theta}(X))) + \log \frac{f_{X|\bar{\Theta}}(X|\theta(X))}{f_{X|\hat{\Theta}}(X|\theta(X))} + \log(f_{X|\hat{\Theta}}(X|\theta(X))V) \right\} = \Psi(X, \hat{\Theta}(X), \bar{\Theta}(X))$$

- Optimal rate allocation for the model within mean of the index of resolvability

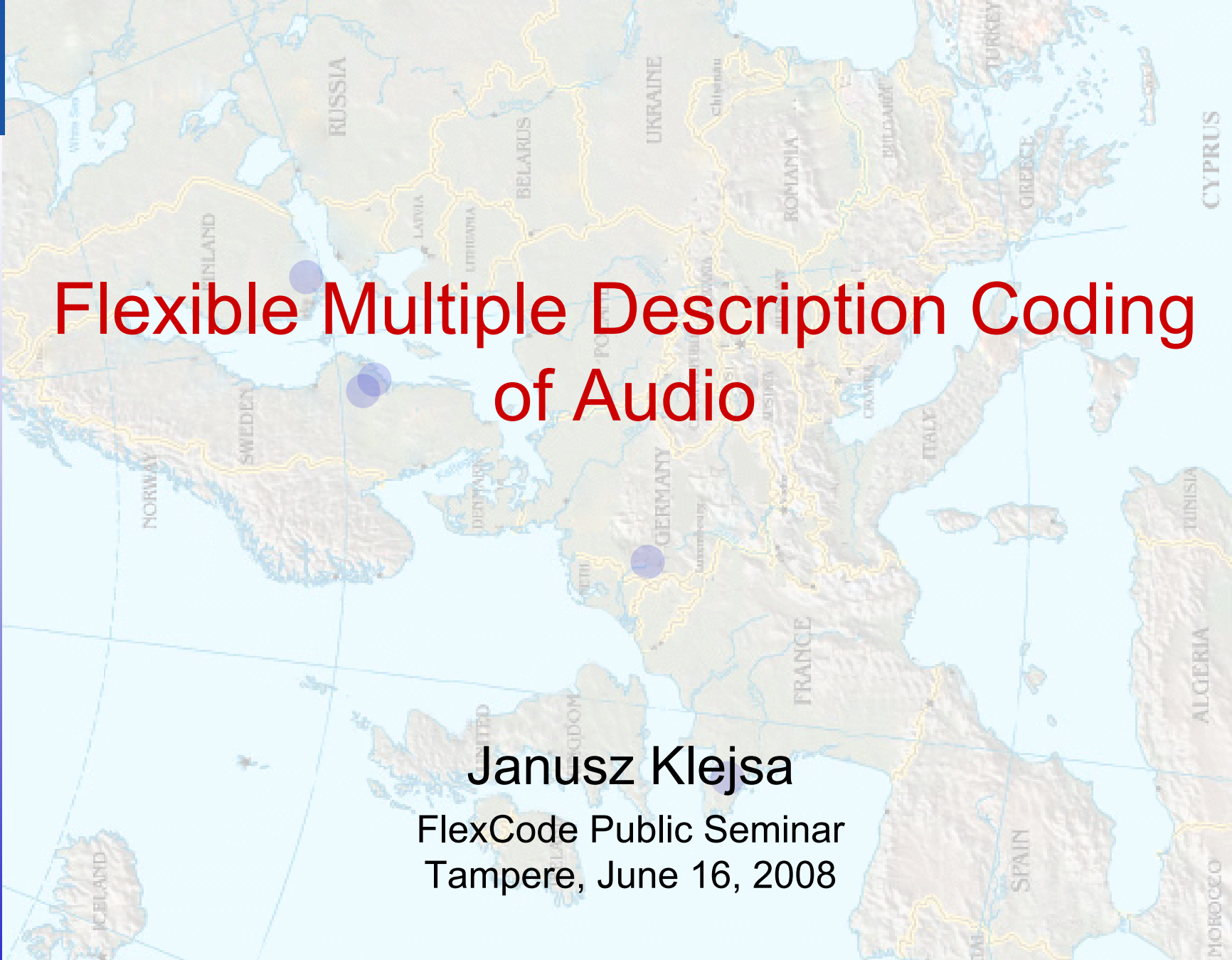
$$E\{\Psi(X, \hat{\Theta}(X), \bar{\Theta}(X))\} = E\left\{ \underbrace{\log(f_{\bar{\Theta}}(\bar{\Theta}(X))) + \log \frac{f_{X|\bar{\Theta}}(X|\theta(X))}{f_{X|\hat{\Theta}}(X|\theta(X))}} \right\}$$

- Trade-off: rate spent on the model vs. penalty on using imperfect model
 - Solvable analytically!
- Does not depend on the rate constraint!
 - Does not depend on the redundancy!

- Optimal rate for the model obtained within the index of resolvability
 - The optimal rate is constant
 - Does not depend on the total rate and the redundancy
- Optimal redundancy obtained during designing MDC
 - Depends on the geometry of the quantizers
 - Depends on the channel (erasure probability)
 - Does not depend on the rate (constraint)
- Optimal scaling of the quantizers
 - Depends on the optimal redundancy and [rate constraint](#)
- [Optimal rate allocation depends on the scenario.](#)

- FlexCode approach to MDC
 - Usage of quantization-based multiple-description schemes to facilitate scalability
 - Codebooks computed on-line allow for building adaptive coder
 - Optimal rate allocation schemes can be derived for specified scenarios
 - Low-complexity (practical point of view)
 - Optimality for a finite delay

»Questions?



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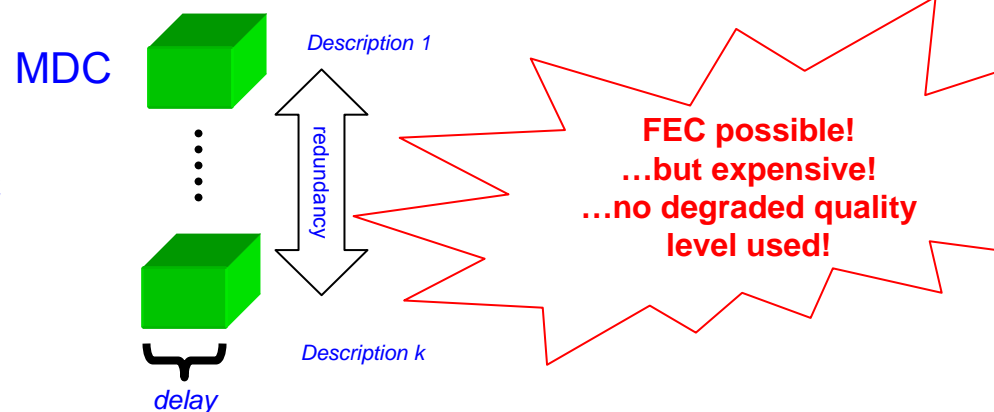
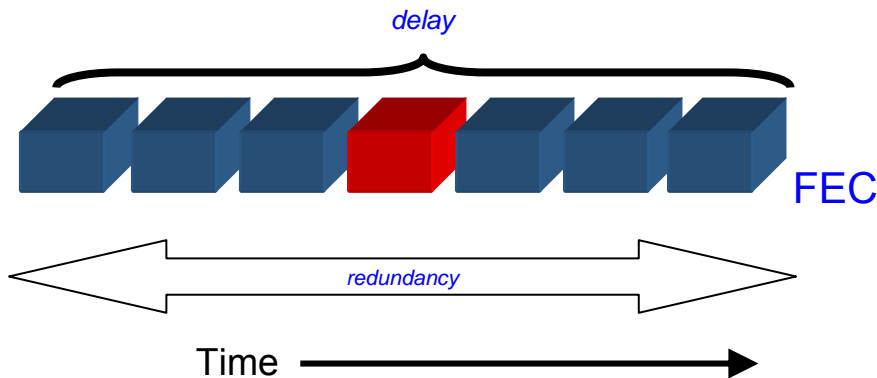
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FlexCode

Four good reasons to use MDC (instead of FEC):

- 1) graceful degradation of quality (not possible with FEC)
- 2) good performance with low delay (expensive in case of FEC)



- 3) redundancy is easily scalable (difficult to scale the redundancy in FEC)
- 4) MDC is a **joint source-channel coding** without cross-layer optimization (FEC is used in separate source and channel coding setup)
 - Finite delay, reasonable complexity!

Three tricky points about using MDC:

- 1) Strong assumptions about the channel (...also an implementation issue)
- 2) Gracious-degradation of the performance vs. fall-of-the-cliff performance
- 3) Delay constraints are important

- Allocating the redundancy

	1	2	3	4	5	6	7	8	9	10
1	1									
2		2								
3			3							
4				4						
5					5					
6						6				
7							7			
8								8		
9									9	
10										10

High redundancy



	1	2	3	4	5	6	7	8	9	10
1	1	3								
2	2	4	5							
3		6	7	9						
4			8	10	11					
5				12	13	14				
6						15	17			
7						16	18	19		
8							20	21	23	
9								22	24	25
10									26	27



	1	2	3	4	5	6	7	8	9	10
1	1	2	5	10	17	26	36	44	50	54
2	3	4	6	11	18	27	37	45	51	57
3	7	8	9	12	19	28	38	46	60	61
4	13	14	15	16	20	29	39	65	66	67
5	21	22	23	24	25	30	72	73	74	75
6	31	32	33	34	35	76	81	82	83	84
7	40	41	42	43	68	77	85	89	90	91
8	47	48	49	62	69	78	86	92	95	96
9	52	53	58	63	70	79	87	93	97	99
10	55	56	59	64	71	80	88	94	98	100

No redundancy

- How to obtain the quantizers *analytically*?
- How to allocate *optimal* redundancy?
 » High-rate theory!

- Central distortion (CR)

$$D_C = \frac{1}{12} \int_{t_1}^{t_{r+1}} f_X(x) \Delta(x, v)^2 dx = \frac{1}{12M^2v^2} \left(\int_{t_1}^{t_{r+1}} (f_X(x))^{\frac{1}{3}} dx \right)^3$$

- Central distortion (CE)

$$D_C = \frac{1}{12} \int_{t_1}^{t_{r+1}} f_X(x) \Delta(x, v)^2 dx$$

- Side distortion (CR)

$$D_S = \frac{f(v)}{v} \int_{t_1}^{t_{r+1}} f_X(x) \Delta(x, v)^2 dx = \frac{f(v)}{M^2v^3} \left(\int_{t_1}^{t_{r+1}} (f_X(x))^{\frac{1}{3}} dx \right)^3$$

- Side distortion (CE)

$$D_S = \frac{f(v)}{v} \int_{t_1}^{t_{r+1}} f_X(x) \Delta(x, v)^2 dx$$

**Coefficients of
quantization**

- Result: total distortion can now be optimized analytically

- Design of the quantizers (for optimal v)

- central quantizer

$$\Delta(v) = \frac{1}{v} 2^{h(X)-R}$$

CE

$$\Delta(x, v) = \frac{1}{Mv} \frac{\int_{t_1}^{t_r+1} (f_X(x))^{\frac{1}{3}} dx}{(f_X(x))^{\frac{1}{3}}}$$

CR

- side quantizer obtained by index assignment mapping

- Corollaries:

- optimal redundancy does not depend on the rate
- optimal scaling of the quantizers depends on the redundancy