

Speech and audio coding with flexible geometric structures?

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- Flexible
 - Definition: adaptable or variable
- Geometric structures
 - Lattices

- Algebraically, an n -dimensional lattice Λ is a set of real vectors whose coordinates are integers in a given basis $\{b_i \in \mathbb{R}^n\}_{i=1, \dots, n}$.

$$\Lambda = \left\{ v \in \mathbb{R}^n \mid v = \sum_{i=1}^n \alpha_i b_i, \alpha_i \in \mathbb{Z} \right\}$$

- Geometrically, a lattice is an infinite regular array of points which uniformly fills the n -dimensional space.

- Parameters: scale and support region.
- There are efficient algorithms for finding nearest neighbors, indexing, and lossless coding lattice quantizers, which makes them attractive in some applications such as audio coding.
- Good theoretical approximations for performance – special case of high rate theory
- Approximately optimal if used with entropy coding: constant quantizer point density functions over finite volume regions.

- Lattice truncation

$$\bar{\Lambda} = \{x \in \Lambda \mid N(x) \leq K\}$$

- Lattice shell

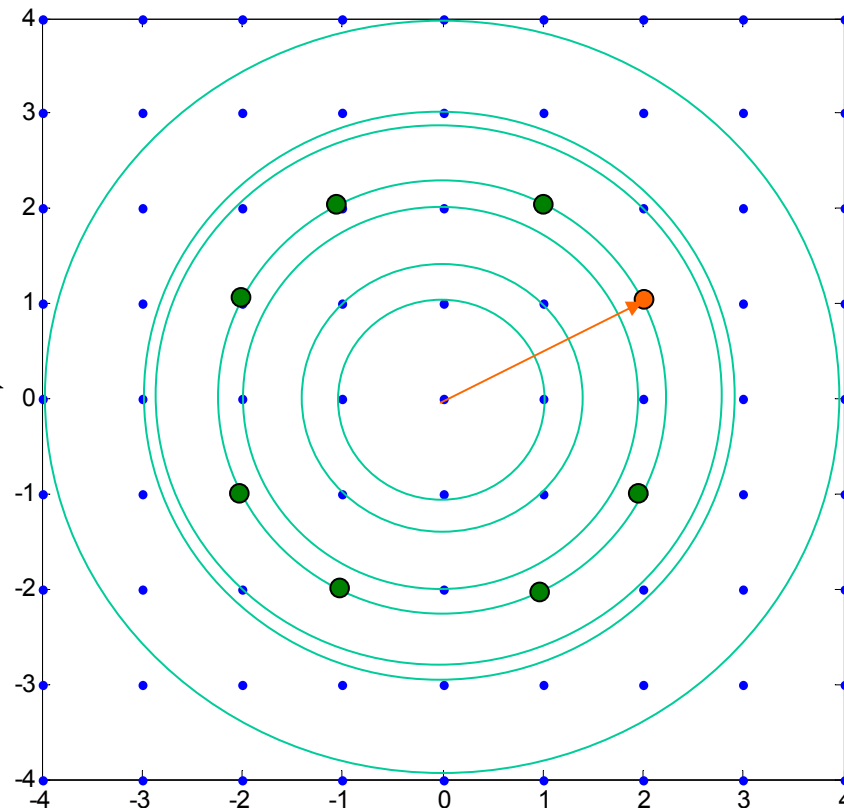
$$\bar{S}_K = \{x \in \Lambda \mid N(x) = K\}$$

- Lattice leader

$$v = (v_m, \dots, v_m, \dots, v_i, \dots, v_i, \dots, v_1, \dots, v_1) \in \Lambda$$

$$0 < v_1 < \dots < v_i < \dots < v_m$$

- Leader class



(2 1)
 (-2 1)
 (2 -1)
 (-2 -1)
 (1 2)
 (-1 2)
 (1 -2)
 (-1 -2)

- Speech and audio coding with geometric structures
- Toward flexibility
 - Lattice codevectors indexing
 - Indexing on leaders (GG truncation)
 - Indexing on shells (spherical, pyramidal, rectangular truncation)
 - Index factorization
 - Entropy coding
 - Entropy coding of lattice codevectors using codevectors partitioning
 - Canonical Huffman encoding of lattice codevectors

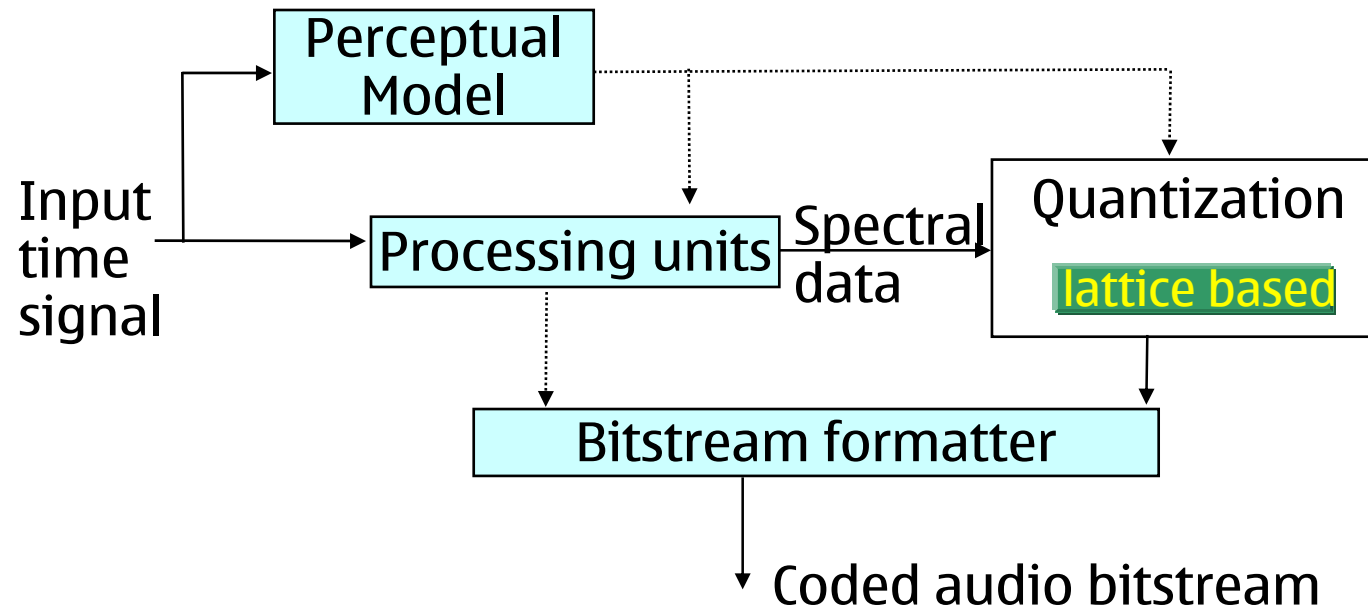
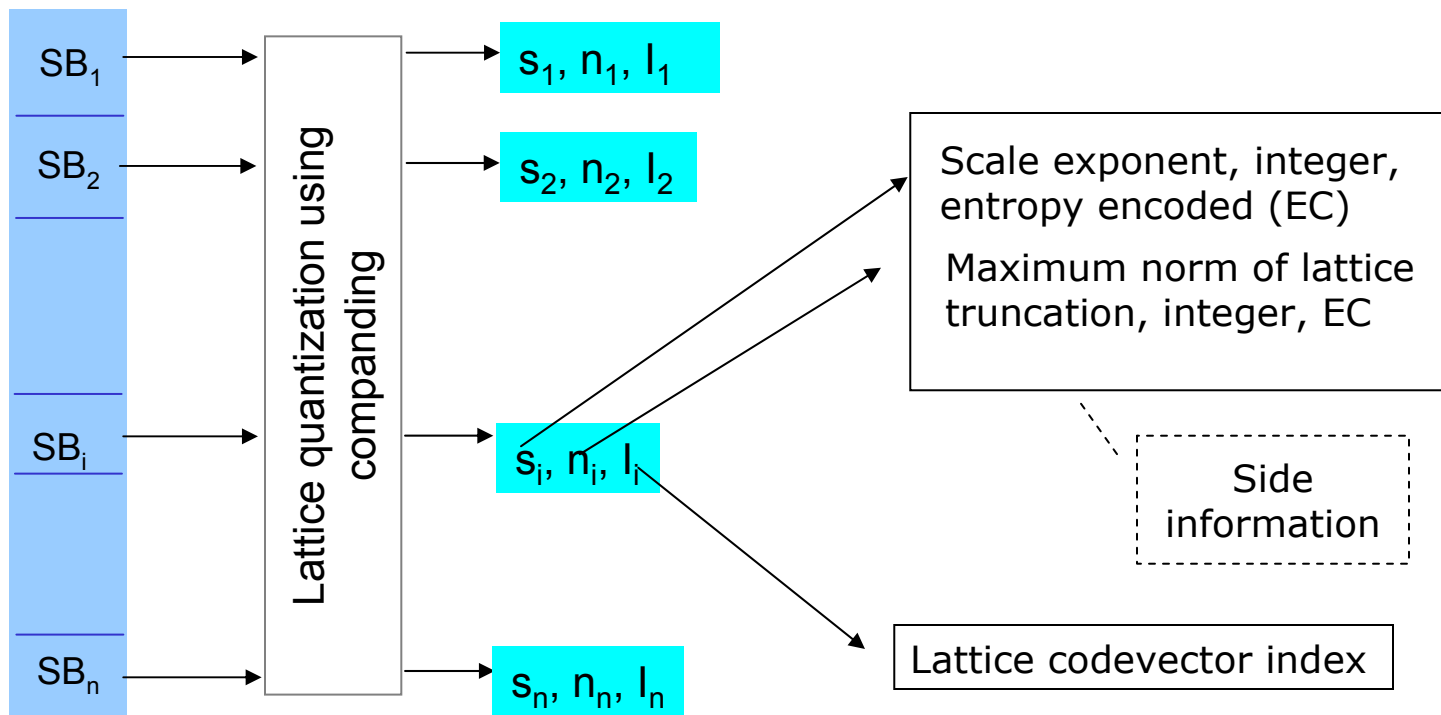


Figure 1. Block diagram of the general audio encoder



- Inflexible indexing function
- Inflexible bit-allocation

... towards flexibility 

- Indexing on leaders (GG truncation)
 - Generalized indexing
- Indexing on shells (spherical, pyramidal, rectangular truncation)
 - Index factorization

- The lattice is defined as a union of leader classes.
- The lattice points are enumerated within the leader class they belong to.
- Each leader class has an offset index.
- Enumeration of the unsigned vectors followed by the sign enumeration.

- The vector (x_1, \dots, x_n) precedes lexicographically (y_1, \dots, y_n) if
 $\exists j$ such that $x_j < y_j$ and $\forall i < j, x_i = y_i$.
- The lexicographical enumeration can be based on:

$$\binom{n}{n_1 \dots n_m} = \binom{n-1}{n_1-1 \dots n_m} + \dots + \binom{n-1}{n_1 \dots n_m-1}$$

v_i appears n_i times in the leader vector.

- Binomial indexing: it counts in how many ways n_1 values v_1 can be put on n positions, then in how many ways n_2 values can be put on $n-n_1$ positions and so on.

$$\binom{n}{n_1 \dots n_m} = \binom{n}{n_1} \binom{n-n_1}{n_2} \dots \binom{n - \sum_{i=1}^{m-1} n_i}{n_m}$$

Leader vector (3 1 0 0)

| Index | Binomial | | | | Lexicographic | | | |
|--------|----------|----|---|---|---------------|---|----|----|
| 000000 | 3 | 1 | 0 | 0 | 0 | 0 | 1 | 3 |
| 000001 | 3 | -1 | 0 | 0 | 0 | 0 | 1 | -3 |
| 000010 | -3 | 1 | 0 | 0 | 0 | 0 | -1 | 3 |
| 000011 | -3 | -1 | 0 | 0 | 0 | 0 | -1 | -3 |
| | | | | | | | | |
| 000100 | 3 | 0 | 1 | 0 | 0 | 0 | 3 | 1 |
| 001000 | 3 | 0 | 0 | 1 | 0 | 1 | 0 | 3 |
| 001100 | 1 | 3 | 0 | 0 | 0 | 1 | 3 | 0 |
| 010000 | 0 | 3 | 1 | 0 | 0 | 3 | 0 | 1 |
| 010100 | 0 | 3 | 0 | 1 | 0 | 3 | 1 | 0 |
| 011000 | 1 | 0 | 3 | 0 | 1 | 0 | 0 | 3 |
| 011100 | 0 | 1 | 3 | 0 | 1 | 0 | 3 | 0 |
| 100000 | 0 | 0 | 3 | 1 | 1 | 3 | 0 | 0 |
| 100100 | 1 | 0 | 0 | 3 | 3 | 0 | 0 | 1 |
| 101000 | 0 | 1 | 0 | 3 | 3 | 0 | 1 | 0 |
| 101100 | 0 | 0 | 1 | 3 | 3 | 1 | 0 | 0 |

| Index | Binomial 1 | Binomial 2 |
|-------|------------|------------|
| 0 | 2 1 1 0 | 2 1 1 0 |
| 1 | 1 2 1 0 | 2 1 0 1 |
| 2 | 1 1 2 0 | 2 0 1 1 |
| 3 | 1 1 0 2 | 1 2 1 0 |
| 4 | 2 1 0 1 | 1 2 0 1 |
| 5 | 1 2 0 1 | 0 2 1 1 |
| 6 | 1 0 2 1 | 1 1 2 0 |
| 7 | 1 0 1 2 | 1 0 2 1 |
| 8 | 2 0 1 1 | 0 1 2 1 |
| 9 | 0 2 1 1 | 1 1 0 2 |
| 10 | 0 1 2 1 | 1 0 1 2 |
| 11 | 0 1 1 2 | 0 1 1 2 |

Precedence sequence of vectors obtained from the permutation of (2 1 1 0) using the two variants of the binomial indexing.

- Both lexicographical and binomial indexing rely on an assumed order relation between the vector component values.
- Assuming different order relations between the leader vector component values generates different indexing functions.

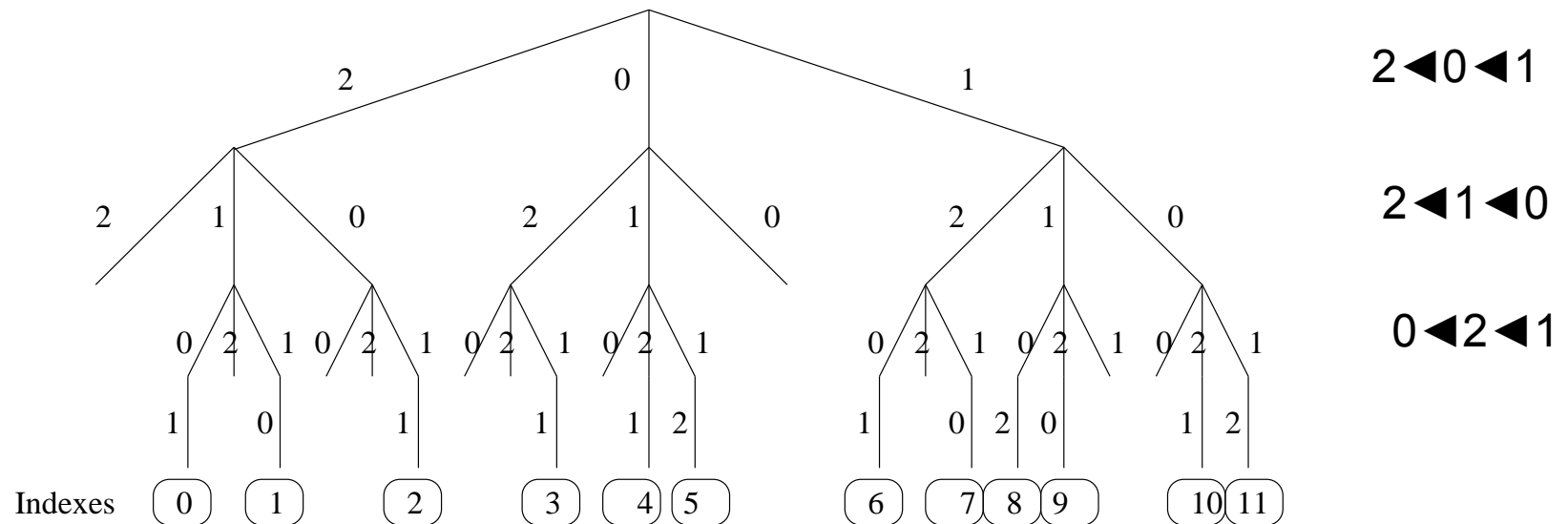


Figure 1. Generalized lexicographical indexing of the 12 codevectors belonging to the unsigned leader class (2 1 1 0). The framed index at a leaf is associated to the codevector having as entries the labels read from the root to the leaf.

E.g. the index 5 is associated to the codevector (0 1 1 2). Only leaves at the maximum depth correspond to codevectors.

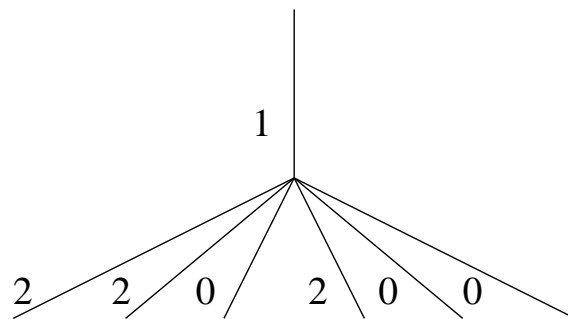


Figure 2. Example of graph of the generalized binomial indexing – second variant - for the vector (2 1 1 0).

| Index | | | | |
|-------|---|---|---|---|
| 0 | 1 | 1 | 2 | 0 |
| 1 | 1 | 1 | 0 | 2 |
| 2 | 1 | 2 | 1 | 0 |
| 3 | 1 | 0 | 1 | 2 |
| 4 | 1 | 0 | 2 | 1 |
| 5 | 1 | 2 | 0 | 1 |
| 6 | 2 | 1 | 1 | 0 |
| 7 | 0 | 1 | 1 | 2 |
| 8 | 0 | 1 | 2 | 1 |
| 9 | 2 | 1 | 0 | 1 |
| 10 | 0 | 2 | 1 | 1 |
| 11 | 0 | 2 | 1 | 1 |

Example of binomial indexing -second variant- of the vectors obtained from the permutation of (2 1 1 0).

- The indexing function can be optimized with respect to a given criterion as a function of the quasi order relation at different levels in the indexing tree/graph.
- The optimization
 - Greedy algorithm (generalized lexicographical and binomial)
 - Iterative algorithm (generalized lexicographical)

- The parameterization of the indexing function allows its optimization with respect to a given criterion
- E.g.: channel distortion
 - Close to practical channel distortion lower bound for leader classes
 - Practical improvements of 10% for lattice truncations; limited performance by the leader class separation

- The lattice is defined as a union of shells (under the given norm).
- The lattice points are enumerated within the shells they belong to.
- Product codes type of indexes.
- Each shell has an offset index.

- Truncations (spherical, pyramidal, rectangular) of Z_n lattices and cosets of Z_n
- E.g. for a rectangular shell of Z_n
 - $\max\{|x_i|\}=K$, (x_1, \dots, x_n) lattice point
 - $\exists 0 < j \leq n$ such that $x_j = K$
 - Product code
 - Number of significant components
 - Number of maximum valued components
 - Position of maximum valued components
 - Values of significant non-maximum components
 - Position of significant non maximum values
 - Sign of significant components

Example Indexing of a 3D vector having maximum norm equal to 2.

$n=3, K=2$

| | | | Vectors | Indexes | |
|-----|---|-----------|---------|---------------------|--------------|
| S=3 | { | 2 2 2 M=3 | → | $\pm 2 \pm 2 \pm 2$ | 0, ..., 7, |
| | | 2 2 1 M=2 | ↗ → | $\pm 2 \pm 2 \pm 1$ | 8, ..., 15, |
| | | | | $\pm 2 \pm 1 \pm 2$ | 16, ..., 23, |
| | { | 2 1 1 M=1 | ↗ → | $\pm 1 \pm 2 \pm 2$ | 24, ..., 31, |
| | | | | $\pm 2 \pm 1 \pm 1$ | 32, ..., 39, |
| | | 2 1 0 M=1 | ↗ | $\pm 1 \pm 2 \pm 1$ | 40, ..., 47, |
| S=2 | { | 2 2 0 M=2 | ↗ → | $\pm 1 \pm 2 \pm 2$ | 48, ..., 55, |
| | | | | $\pm 2 \pm 2 \pm 0$ | 56, ..., 59, |
| | | 2 2 0 M=2 | ↗ → | $\pm 2 \pm 0 \pm 2$ | 60, ..., 63, |
| S=1 | { | 2 1 0 M=1 | ↗ | $0 \pm 2 \pm 2$ | 64, ..., 67, |
| | | | | 2 0 0 M=1 | ↗ |
| | | | ... | ... | |

- Index factorization – beneficial for channel error resilience
 - [Demo](#)
- Index factorization
 - Enables scalable indexing because only parts of the index can be decoded to an approximation of the initial codevector.

- EC of lattice codevectors using partitioning on
 - shells
 - leader classes
- EC using canonical Huffman coding

- The index of shell/leader class is entropy coded.
- The index of the codevector within the shell/leader class is sent on $\lceil \log_2 C_i \rceil$ bits, where C_i is the cardinality of the leader class/shell.

- Canonical Huffman
 - To increasing order of symbols probability it corresponds decreasing code lengths;
 - For the same code length the symbols have consecutive binary numbers as code words;
 - Only a table of length equal to the number of different code lengths in the code is needed.
- The symmetry of the source allows the assumption of constant probability on the shells.
- The symmetry of the source allows the assumption of constant probability with a leader class.
- The shells/leader classes can be ordered such that the codevector probability are decreasing (this is equivalent to setting the offset values for each shell/leader class).

| lead | EC on shells | | | EC on leader classes | | |
|------|--------------|------------|-------|----------------------|------------|--------------|
| | L_{HR} | L_{idxR} | L_R | L_{HL} | L_{idxL} | L_L |
| 3 | 1.00 | 7.98 | 8.98 | 1.23 | 7.31 | 8.54 |
| 8 | 1.08 | 12.59 | 13.67 | 2.02 | 11.10 | 13.20 |
| 9 | 1.51 | 13.00 | 14.51 | 2.41 | 11.42 | 13.83 |
| 12 | 1.52 | 14.81 | 16.33 | 2.83 | 12.94 | 15.77 |
| 13 | 1.43 | 15.19 | 16.62 | 2.92 | 13.25 | 16.17 |
| 20 | 1.54 | 15.06 | 16.60 | 3.23 | 13.16 | 16.39 |
| 21 | 1.74 | 15.73 | 17.47 | 3.44 | 13.60 | 17.04 |

Table 1. Code length distribution between the leader class index and the position of codevectors within a class for the entropy coding with partitioning on norms (R) and on leaders (L) for Laplacian data.

| lead. | H | CHC L_H | ECR L_R | ECL L_L | Enum. coding |
|-------|-------|--------------|--------------|--------------|-----------------|
| 3 | 7.59 | 7.65 | 8.98 | 8.54 | 8 |
| 8 | 11.53 | 11.85 | 13.67 | 13.20 | 13 |
| 9 | 13.38 | 13.41 | 14.51 | 13.83 | 15 |
| 12 | 15.07 | 15.10 | 16.33 | 15.77 | 16 |
| 20 | 15.56 | 15.59 | 16.60 | 16.39 | 17 |
| 21 | 16.18 | 16.20 | 17.47 | 17.04 | 18 |

Table 2. Comparison of canonical Huffman coding (CHC) with entropy coding with partitioning of lattice codevectors on norms (ECR) and on leaders (ECL) for different sizes of a pyramidal LVQ on Laplacian data. The entropy H is also given for every considered case.

| lead. | EC on shells | | | EC on leader classes | | |
|-------|--------------|------------|--------------|----------------------|------------|--------------|
| | L_{HR} | L_{idxR} | L_R | L_{HL} | L_{idxL} | L_L |
| 3 | 1.01 | 7.94 | 8.95 | 1.03 | 7.88 | 8.92 |
| 4 | 1.10 | 11.58 | 12.68 | 1.12 | 11.53 | 12.65 |
| 7 | 1.31 | 13.37 | 14.68 | 1.69 | 12.96 | 14.65 |
| 8 | 1.76 | 14.43 | 16.19 | 1.90 | 14.31 | 16.21 |

Table 3. Code length distribution between the class index and the position of codevectors within a class for the entropy coding with partitioning on norms (R) and on leaders (L) for Gaussian data.

| lead. | H | CHC L_H | ECR L_R | ECL L_L | Enum. coding |
|-------|-------|--------------|--------------|--------------|-----------------|
| 3 | 7.57 | 7.64 | 8.95 | 8.92 | 8 |
| 4 | 11.77 | 11.82 | 12.68 | 12.65 | 12 |
| 7 | 14.20 | 14.27 | 14.68 | 14.65 | 15 |
| 8 | 15.66 | 15.72 | 16.19 | 16.21 | 16 |

Table 4. Comparison of canonical Huffman coding (CHC) with entropy coding with partitioning of lattice codevectors on norms (ECR) and on leaders (ECL) for different sizes of a spherical LVQ on Gaussian data. For the two latter methods the best achievable average code-length is considered. The entropy H is also given for every considered case.

- Narrow band speech coding
- 10 dimensional LSF vectors
- For a SD of 0.98dB
 - Zero order entropy 19.08bits
 - CHC length 19.11bits
 - EC on norms 19.75bits
 - EC on leaders 19.54bits
 - Enum. encoding 20.00bits

Speech and audio coding with flexible geometric structures!